



The Hunt Club Condominium Association
Open Board of Trustees Meeting Minutes

September 17, 2014

Pursuant to applicable provisions in the By-Laws, a meeting was held at the Clubhouse at 7:00 p.m.

Present: Board Members: Carol Crovetti, Pat Gyza, Paula Troughton; Property Manager, Bob Murphy, and 12 residents.

Minutes were approved on the motion of Pat; second, Paula

Treasurer's Report was approved on the motion of Pat; second, Paula

Manager's Report was approved on the motion of Carol; second, Pat

New Business:

National Night Out: A resident's request for donation was denied on the grounds that the Board believes most members of the Association would rather choose their own philanthropic contributions and it is inappropriate for a not-for-profit organization to do so.

Barbeque: A resident's request to sponsor such an event at the pool has been tabled until the spring.

Pool Season Debriefing: After meeting with Sparkling Pool Management, it was concluded that the lifeguards did a poor job enforcing rules at the pool. Particularly disconcerting was the obvious drinking of beer in bottles. Plans were made to be put into effect for next year. The Board will be considering switching to a salt water pool which is less caustic and less expensive. The cement tables will all be removed. New tables will be purchased.

Coffee/Dessert Night: The Board has granted the request made by a resident to have an "open house" for residents only on a trial basis of 3 months, starting in October. It would be held on the last Tuesday of each month, from 7 p.m. to 8:30 p.m. The key to the Clubhouse is to be picked up that afternoon and placed in the mailbox at the end of the evening. There will be no fee for this use and as soon as someone offers to be in charge and use their HOA insurance, the event will be posted on our web site.

Rental Amendment: Bob has updated the analysis and the Board has decided we must try again to get this amendment passed. A resident, who is a realtor, has offered to spearhead the effort.